

### **DDoS Threat Landscape**

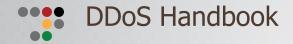
Ron Winward Security Evangelist Radware May 12, 2016

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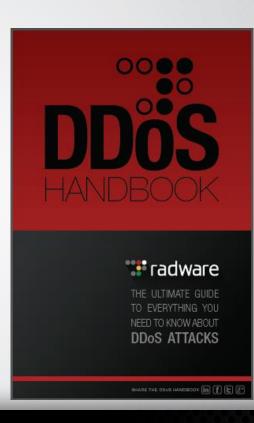


### Attack Methods

# Anonymous Toolkit 2016 Online Services (Booters / Stressers) Strategies for Survival



- A history and overview of DDoS
- Review of attack types and tools
- DDoS Mitigation Considerations
- DDoS Dictionary

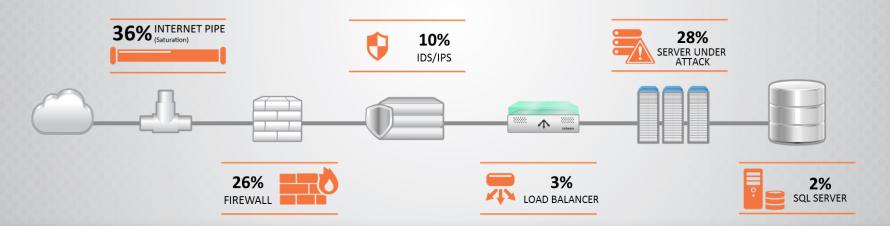






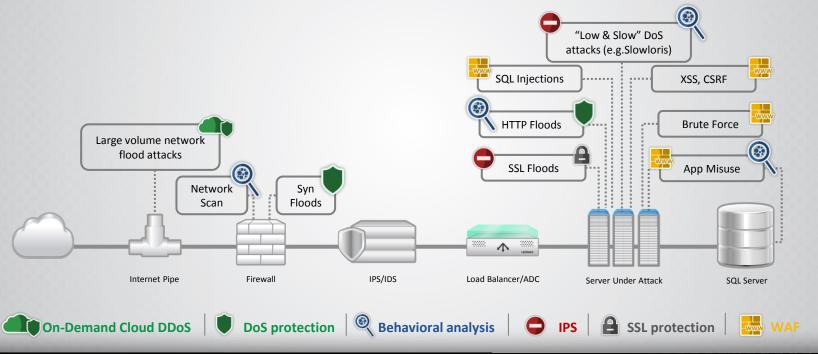
#### **Security Products Now Cause of 36% of Downtime**

- Internet Pipe Saturation remains single greatest failure point
- Stateful firewalls jump from 15% to 26%
- Last third take down targeted web/SQL servers



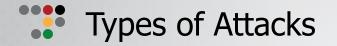
#### Complexity of Attacks Continues to Grow

#### Multi-vector attacks target all layers of the infrastructure



## Attack Methods

# Anonymous Toolkit 2016 Online Services (Booters / Stressers) Strategies for Survival



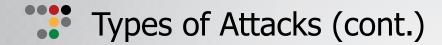
#### **Attacks Targeting Network Resources**

- UDP
- ICMP
- IGMP
- Reflection
  - DNS, SSDP, NTP, etc

#### **Attacks Targeting Server Resources**

- TCP Weaknesses
- SYN Floods
- TCP RST
- TCP PSH+ACK Flood
- Low and Slow
  - Sockstress, Slowloris

#### Our current research shows an even split between network and application-layer attacks



#### **Encrypted Attacks**

- HTTPS Floods
- THC-SSL-DOS

#### **Attacks Targeting App Resources**

- HTTP Flood
- DNS Flood
- Slow HTTP GET Request
- Slow HTTP POST Request
- REGEX
- Hash Collision



- User Datagram Protocol (UDP)
- Connectionless protocol
- Doesn't exploit a specific vulnerability
- Typically spoofed source IPs, often packets are sent to random dest ports
- Server has to respond with ICMP unreachables
- Compute resources are consumed
- Network capacity is consumed

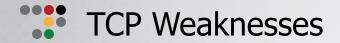


- Internet Control Message Protocol (ICMP)
- Connectionless protocol
- Doesn't exploit a specific vulnerability
- Can be any type of ICMP message
- Volumetric in nature
- Target has to try and process all of the requests
- This is why we have ICMP policers on routers <sup>(3)</sup>
  - The premise holds true for all devices that have to respond

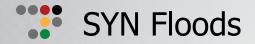


- DNS, SSDP, NTP, etc.
- Most common attacks today
- Leverage the disparity between a request and a reply
- Amplification can be huge
- Source IP of the request is spoofed as the target's IP
- Target is overwhelmed





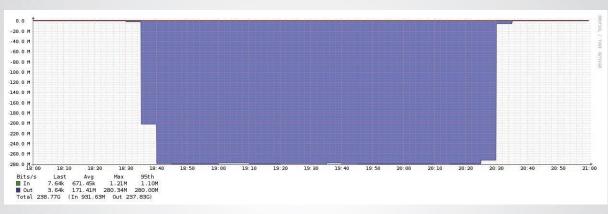
- Protocol exploits
- Misuse of the six control bits, SYN, ACK, RST, PSH, FIN and URG
- TCP requires a 3-way negotiation in order for a session to be established
  - SYN, SYN-ACK, ACK
  - Each request creates a half-open connection
- Attacks will often send packets in the wrong order to consume resources on the target while it tries to interpret what's happening



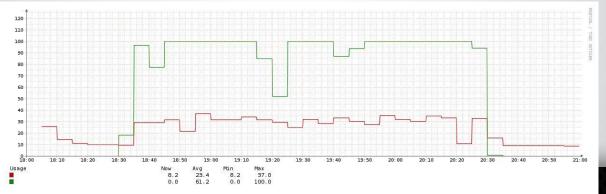
- One of the most common vectors
- Attacker floods the target with SYN packets from spoofed source IPs
- Target opens a thread and assigns buffers to prepare for each connection
- Target sends a SYN-ACK back to the spoofed requestor
- No response, so target sends more SYN-ACKs until it times out
- Server is unable to timeout old sessions before new ones can be handled





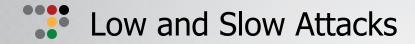








- Most common application layer attack
- Multiple machines continually download the content from a target
- Target server exhausts resources trying to deliver the content and handle the connections
- Slow HTTP GET attack also exists



- Common Application Layer attack
- Essentially holding open connections
- Can be launched from a single machine
- Slowloris
  - Opens connections and sends a partial request
  - Eventually sends more of the request but not complete request
  - Connections stay open and max concurrent connections is exhausted



- Developed by hacking group The Hackers Choice (THC)
- Low and Slow + Encrypted
- Initiates a regular SSL handshake
- Immediately requests the renegotiation of the encryption key
- Continues process until exhaustion
- How will you see this if it's an encrypted attack?
  - Low and slow, so difficult to distinguish from real traffic!
- Single PC can take down a server

### **Attack Methods**

# Anonymous Toolkit 2016

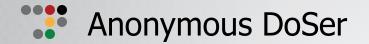
Online Services (Booters / Stressers)

Strategies for Survival

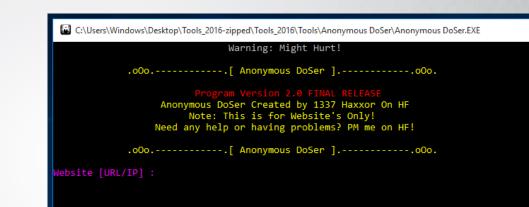


- Anonymous DoSer
- Anonymous Ping Attack
- BlackOut
- BlackBurn
- ByteDoS
- FireFlood
- Generic DDoS

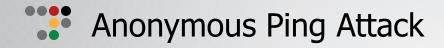
- GoodBye
- HOIC
- LOIC
- XOIC
- Pringle DDoS
- rDoS
- Unknown DoSer



- TCP SYN Flood
- Launched from a client



Г	8211 156.216290	192.168.1.159	192.168.1.115	TCP	66 6874 → 80 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256…
	8212 156.279154	192.168.1.159	192.168.1.115	TCP	66 6875 → 80 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256…
	8213 156.330850	192.168.1.159	192.168.1.115	TCP	66 6876 → 80 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256…
	8214 156.381746	192.168.1.159	192.168.1.115	TCP	66 6877 → 80 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256…
	8215 156.432677	192.168.1.159	192.168.1.115	TCP	66 6878 → 80 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=256…
	8216 156 484126	102 168 1 150	102 168 1 115	тср	66 6870 - 80 [SVN] San-0 Win-8102 Lan-0 MSS-1/60 WS-256



• ICMP Ping tool

Anonymous P	ing Attack   V5   Send multiple ping instances in seconds!	the second second second second second
www.exampi	le.com LOCK ON	
Power:	100	ND

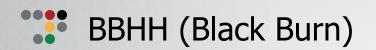
9328 349.873082	192.168.1.159	192.168.1.115	ICMP	142 Echo (ping)	request	id=0x0001,	seq=5/1280,	ttl=128	
	Internet Protocol	Version 4, Src: 192.168.	1.159, Dst: 1	92.168.1.115					
	Internet Control (	Message Protocol							
	Type: 8 (Echo	(ping) request)							
	Code: 0								
	Checksum: 0xea	e8 [correct]							
	Identifier (BE	): 1 (0x0001)							
	Identifier (LE	): 256 (0x0100)							
	Sequence number	(BE): 5 (0x0005)							
	Sequence number	(LE): 1280 (0x0500)							
	> [No response se	en]							
a a second a	> Data (100 byte	5)							



- **TCP**
- UDP
  - (QUIC)
- ICMP
- HTTP
  - "GET /"
- Customizable text in payload

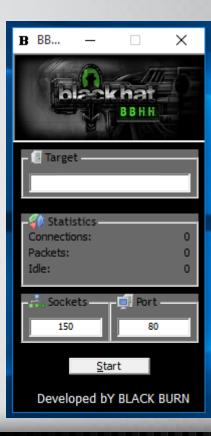


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	24.0			-				-						UTC			1	- / <del>-</del>		- 15	CTD	07		
Int	ernet	t Pro	toco	l Ve	rsio	n 4,	Sno	: 1	0.0	.0.3,	Ds	<b>t:</b> :	10.0	.0.5										
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					-																			
	Desti	inati	on P	ort:	80																			
I	Lengt	th: 8	2																					
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	-				-	<i>C</i>			- )															
4 QUIC (Quick UDP Internet Connections)																								
Public Flags: 0x44																								
	CID:																							
	CID:	97	-																					
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1	CID: Seque	97 ence:	116			6520	4d6f	726	5206	54617	461	2020	205	4686520.										
:	CID: Seque Paylo	97 ence: bad:	116 6120	2d20	5468																			
1	CID: Seque Paylo	97 ence: bad: 0c 29	116 6120	2d20 a4 e	5468	0c	29	06	39 f	Fe 08	00	45	00	)	)									
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0000	CID: Seque Paylo 00 0 00 6	97 ence: bad: 0c 29	116 6120 12 95	2d20 a4 e 00 0	5468 1 00 0 80	0с 11	29 21	06 eb	39 f 0a 0	Fe 08	00 03	45 0a	00 00	)	·· )									
0000	CID: Seque Paylo 00 0 00 0	97 ence: bad: 0c 29 56 04	116 6120 12 95 95	2d20 a4 e 00 0 00 5	5468 1 00 0 80 0 00	0с 11 52	29 21 f0	06 eb 89	39 f 0a 0 44 0	Fe 08 00 00 51 74	00 03 61	45 0a 20	00 00 2d	) .f	) ! .R .	 .Da	 ta -							
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0000 0010 0020 0030 0040	CID: Seque Paylo 00 0 00 0 20 5 20 5 63 7	97 ence: oad: 0c 29 56 04 05 ef 54 68 54 68	116 6120 12 95 65 65 76	2d20 a4 e 00 0 00 5 20 4 20 4 65 2	5468 1 00 0 80 0 00 d 6f d 6f 1 20	0c 11 52 72 72 20	29 21 f0 65 65 20	06 eb 89 20 20 20	39 f 0a 0 44 0 64 0 0d 0 20 2	Fe 08 00 00 51 74 51 74 0a 45 20 20	00 03 61 61 66 20	45 0a 20 20 66 20	00 00 2d 2c 65 20	) .fP The M The M	) ! .R . or e or e	.Da da	ta - ta ,							



- SYN Flood
- Few options

Г	9962 487.294286	192.168.1.159	192.168.1.115	TCP	66 7442 → 80 [S	YN] Seq=0 Win=8192	Len=0 MSS=1460	WS=256
	9963 487.294773	192.168.1.159	192.168.1.115	TCP	66 7443 → 80 [S	YN] Seq=0 Win=8192	Len=0 MSS=1460	WS=256
	9964 487.295253	192.168.1.159	192.168.1.115	TCP	66 7444 → 80 [S	YN] Seq=0 Win=8192	Len=0 MSS=1460	WS=256
	9965 487.295723	192.168.1.159	192.168.1.115	TCP	66 7445 → 80 [S	YN] Seq=0 Win=8192	Len=0 MSS=1460	WS=256 V
>	Frame 9962: 66 byte	es on wire (528 bits	s), 66 bytes captured	(528 bits)	on interface 0			^
>	Ethernet II, Src: H	onHaiPr_3f:98:20 (۵	58:94:23:3f:98:20), Ds	t: Belkin]	n_60:90:56 (ec:1a:59	9:60:90:56)		
> 1	Internet Protocol V	/ersion 4, Src: 192.	.168.1.159, Dst: 192.1	68.1.115				
~	Transmission Contro	ol Protocol, Src Por	rt: 7442 (7442), Dst P	ort: 80 (8	0), Seq: 0, Len: 0			
	Source Port: 744	2						
	Destination Port	: 80						
	[Stream index: 9	40]						
	[TCP Segment Len	1: 0]						
	Sequence number:	0 (relative sec	quence number)					
	Acknowledgment n	umber: 0	. ,					
	Header Length: 3	2 bytes						
	> Flags: 0x002 (SY	N)						
	Window size valu	ie: 8192						
	[Calculated wind	low size: 8192]						× 1
<								>
0	2 Wi-Fi: <live capture<="" td=""><td>e in progress&gt;</td><td></td><td></td><td>Packet</td><td>s: 10302 · Displayed: 1030</td><td>2 (100.0%)    Prof</td><td>ile: Default</td></live>	e in progress>			Packet	s: 10302 · Displayed: 1030	2 (100.0%)    Prof	ile: Default





- SYN Flood
- ICMP Flood
- DNS Resolution

	ByteDOS - 1ºA –	- 🗆 🗙 📔	ByteDOS by	/ VanX	— 🗆 🗙
	Ргоху		egal elterab	it.NET Exit	
	Proxy IP	127.0.0.1			
	Proxy Port	3425			s v3.2
	CANACAB	3423			
11445 586.487404	192.168.1.159	192.168.1.115	тср	66 <u>8139</u> → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11446 586.502868	192.168.1.159	192.168.1.115	тср	66 8140 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11447 586.571776	192.168.1.159	192.168.1.115	тср	66 8141 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11448 586.584903	192.168.1.159	192.168.1.115	тср	66 8142 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11449 586.600219	192.168.1.159	192.168.1.115	тср	66 8143 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11450 586.678221	192.168.1.159	192.168.1.115	тср	66 8144 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11451 586.694149	192.168.1.159	192.168.1.115	тср	66 8145 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11452 586.709631	192.168.1.159	192.168.1.115	тср	66 8146 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11453 586.787647	192.168.1.159	192.168.1.115	TCP	66 8147 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11454 586.803271	192.168.1.159	192.168.1.115	TCP	66 8148 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11455 586.818918	192.168.1.159	192.168.1.115	TCP	66 8149 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11456 586.897008	192.168.1.159	192.168.1.115	TCP	66 8150 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11457 586.913123	192.168.1.159	192.168.1.115	TCP	66 8151 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11458 586.928320	192.168.1.159	192.168.1.115	TCP	66 8152 → 80 [SYN] Seq=0	0 Win=8192 Len=0 MSS=1460 WS=256
11459 593.703137	fe80::ffff:fff:ff	ffe ff02::2	ICMPv6	103 Router Solicitation	
11460 593.742042	fe80::8000:f227:62	2c… fe80::ffff:fff:ff	ffe ICMPv6	151 Router Advertisement	
Earma 0062, 66 but	an wine (520 bits	;), 66 bytes captured	(500 bits)	an intenface 0	
			· ·	on interface 0	

Ethernet II, Src: HonHaiPr\_3f:98:20 (68:94:23:3f:98:20), Dst: BelkinIn\_60:90:56 (ec:1a:59:60:90:56)

- > Internet Protocol Version 4, Src: 192.168.1.159, Dst: 192.168.1.115
- Transmission Control Protocol, Src Port: 7442 (7442), Dst Port: 80 (80), Seq: 0, Len: 0
   Source Port: 7442
   Destination Port: 80
   [Stream index: 940]
   [TCP Segment Len: 0]
   Sequence number: 0 (relative sequence number)
   Acknowledgment number: 0
   Header Length: 32 bytes
   Flags: 0x002 (SYN)
   Window size value: 8192
   [Calculated window size: 8192]

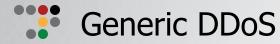




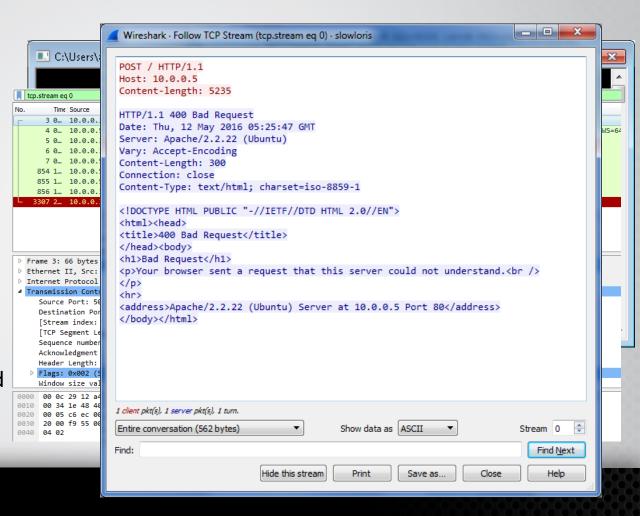
- Targets web servers •
- Starts with QUIC ٠
- Switches to HTTP • GET

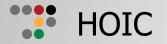
Embeds some • browser info

No.	Time	Source	Destination		Length Info	
	4 2.651119	10.0.0.3	10.0.0.5	QUIC	175 Payload (Encrypted), Seq: 76	
6	vviresr	nark · Follow TCP Str	eam (tcp.stream eq 7) · fir	eflood4		
6						
6		AAAAAAA HTTP/1.1				
6		10.0.0.5:80				
7			0 (Windows; U; Wind	ows NT 5.1;	en-US) AppleWebKit/534.10 (KHTML, like G	ecko) Chrome/8.0.552.215 Safari/
7	1	2				
7		L.1 400 Bad Requ	iest			
7	Date:	Thu, 12 May 201				
7		: Apache/2.2.22				
7		Accept-Encoding nt-Length: 300	5			
▷ Frame		tion: close				
Ether			ml; charset=iso-885	9-1		
▷ Inter			-			
User			: "-//IETF//DTD HTML	2.0//EN">		
▲ QUIC		<head></head>				
⊳ Pi Se		e>400 Bad Reques d> <body></body>	st			
Pa		ad Request				
	You	ir browser sent	a request that this	server coul	d not understand. 	
	<hr/> >		(Uhuntu) Comuna a	+ 10 0 0 5 5		
		/>	22 (Ubuntu) Server a	t 10.0.0.5 F	ort 80	
0000	., bou	(* s) (suma/				
0010						
0020	1 client pk	t(s), 1 server pkt(s), 1 tun	7.			
0030 4				how data as As		Stream 7
0050 4	Entire co	nversation (676 bytes	i) •	show data as A		Stream 7
0060	Find:					Find <u>N</u> ext
0070						
					Hide this stream Print	Save as Close Help
						1. L



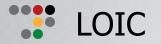
- Slowloris attack
- You set the duration
- Meaningless POST
- Server replies
- Connections consumed





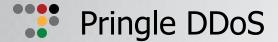
- Sends HTTP Post and GET requests
- Allows booster scripts to enhance attacks, feeding source data into attack payload
- Very common, highly available

H.O.I.C.   v2.1.003   Truth is on the side of the oppressed.				2 <u>-</u>	- 🗆 X
				IN GEOSYN	CHONOUS ORBIT
	Target	Power	Booster	Status	
	HIGH ORBIT ION CAN STANDING BY	INON	THREADS	OUTPUT	TARGETS
HIGH ORBIT	FIRE TEH LA2	ZER!	× 2 >	0 bytes	<b>•</b> •
				249 CAN	NONS DETECTED



- Early flooding tool used by Anonymous
- TCP, UDP, HTTP Floods
- Hivemind feature allowing centralized control via IRC
- Does not obscure source IP

🔛 Low Orbit	t lon Cannon   ANO	NYMOUS'Ed	lition				×	<
⊢ Select your	tarnet			) Lon				
IP							Lock on	
Attack optio	ns	HTTP Subsit	e		TCP	/ UDP message		
9001		1			W	e are Legion		
80 Port	Method	10 Threads	Wait for reply	Ĵ	<= faster	Speed slower =>		
Attack statu		meaus			<- Id3(c)			
Idle	Conne	cting	Requesting	Downloading	Downloaded	Requested	Failed	
(f ? ?)	ANONYMO	US		START				
	2011			Target			Biscu	uit



- Ping tool
- Plays music!
- Otherwise not overly interesting

Time	Source	Destination	Protocol	Length Info
1 0.000000	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=0, ID=545f)
2 0.000024	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=1480, ID=545f
3 0.000026	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=2960, ID=545f
4 0.000031	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=4440, ID=545f
5 0.000035	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=5920, ID=545f
6 0.000036	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=7400, ID=545f
7 0.000041	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=8880, ID=545f
8 0.000043	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=10360, ID=545
9 0.000045	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=11840, ID=545
10 0.000050	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=13320, ID=545
11 0.000052	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=14800, ID=545
12 0.000053	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=16280, ID=545
13 0.000057	10.0.0.3	10.0.0.5	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=17760, ID=545
44.0.000000	40.0.0.7	10 0 0 F		AFAA F

Frame 6: 1514 bytes on wire (12112 bits), 1514 bytes captured (12112 bits)

Ethernet II, Src: Vmware\_06:39:fe (00:0c:29:06:39:fe), Dst: Vmware\_12:a4:e1 (00:0c:29:12:a4:e1)

- Internet Protocol Version 4, Src: 10.0.0.3, Dst: 10.0.0.5
  - 0100 .... = Version: 4
  - .... 0101 = Header Length: 20 bytes

Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)

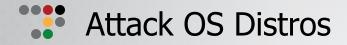
Total Length: 1500

Identification: 0x545f (21599)

- Flags: 0x01 (More Fragments)
  - Fragment offset: 7400
- Time to live: 128
- Protocol: ICMP (1)

Header checksum: 0xa91d [validation disabled]

0000	00	0c	29	12	a4	e1	00	0c	29	06	39	fe	<b>0</b> 8	00	45	00	)).9E.
0010	05	dc	54	5f	23	9d	80	01	a9	1d	0a	00	00	03	0a	00	T_#
0020	00	05	6a	6b	6c	6d	6e	6f	70	71	72	73	74	75	76	77	jklmno pqrstuvw
0030	61	62	63	64	65	66	67	68	69	6a	6b	6c	6d	6e	6f	70	abcdefgh ijklmnop
0040	71	72	73	74	75	76	77	61	62	63	64	65	66	67	68	69	qrstuvwa bcdefghi
0050	6a	6b	6c	6d	6e	6f	70	71	72	73	74	75	76	77	61	62	jklmnopq rstuvwab
0060	63	64	65	66	67	68	69	6a	6b	6c	6d	6e	6f	70	71	72	cdefghij klmnopqr
0070	73	74	75	76	77	61	62	63	64	65	66	67	68	69	6a	6b	stuvwabc defghijk



- Parrot OS
  - Popular OS for hacker, like Kali Linux
  - DNS
  - NTP
  - SNMP
  - SSDP
- Kali
- Cyborg
- BlackArch

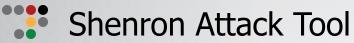


### Attack Methods

### Anonymous Toolkit 2016

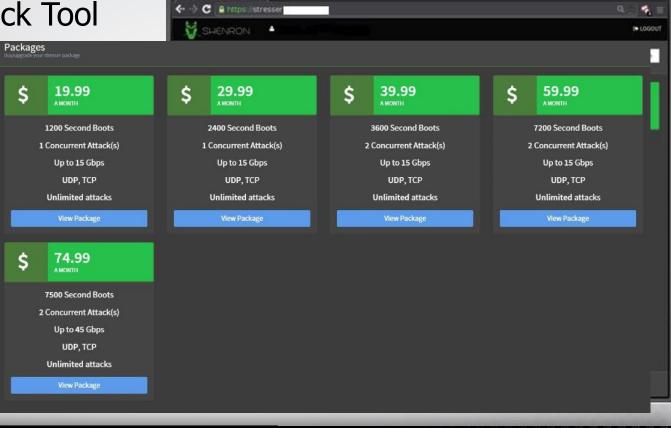
## Online Services (Booters / Stressers)

Strategies for Survival



- Lizard Squad's public stresser services
- \$19.99 => 15GB attack for 1200 second
  - DNS
  - SNMP



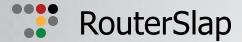


Shenron - Stresser x

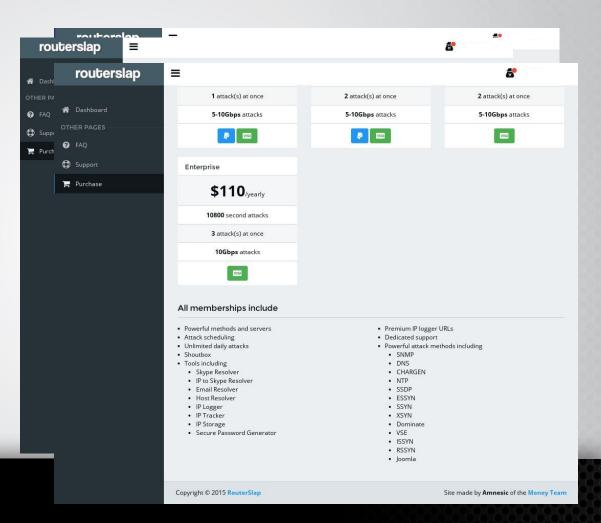


- One of the most popular tools
- \$19.99 will gain access to 216
   Gbps Attack Network
- DNS, NTP, ESSYN, xSYN, TS3, TCP-ACK, Dominate, VSE, SNMP, PPS, Portmap and TCP-Amp

🔍 🗢 🖉 vDos Stresser   St		2
+ -> C AVS Network S	ervices Ltd [G8] https:// (/index.php?page=stress	🖄 🔦 🥹 🗉
125-24	DASHBOARD STRESS T.O.S F.A.Q TICKET SYSTEM USER CP Launch a stress test h :	UPGRADE ESIM: LOGOUT
V vDos	IP I PORT for TI	ME seconds
	Method: @ DNS @ O ESSIN @ HOHE @ @ SMIP @ POKTIMP @ TCPO	●TS3 Ø ●TCP-ACK Ø ●DoeLrate Ø ●VSE
Logged as:	Use our dedicated VIP nodes: 🜒No 🌒 Yes	
Account type: Normal Your stress tests: 0 Account status: Active	C' STRESS TESTS LAUNCHED TODAY: 0/40 O THIS WILL RESET AUTOMATICALLY IN 6 HOURS, 53 MINUTES	
Time until expire: 29 days, 23 hours, 53 minutes	Host To IP:	
Account expire date: 30- 04-2015 17:00	www.google.com	
VIP access: No Account max stress time: 1200	Geo IP:	
Concurrent tests: 1	IP	
Total users: 60772. Cooldown system is currently off. Stress tests running: 20	Ping Host:	
31-43-3416 17:47	IP F PORT	
••		
	Press enter is order to resolve ar boot	
Silver 2000	Days 1	
1 Month Bronze 216G	bps TN      1200 Seconds 30 1 Days 1	No 19.99\$



- RouterSlap!
- For \$6 you can get a 10minute attack that is 5-10G
- SNMP, DNS, CHARGEN, NTP, SSDP, ESSYN, SSYN, ZXYN, Dominate, VSE, ISSYN, RSSYN, Joomla
- Attack scheduling
- Unlimited daily attacks



### Attack Methods

### Anonymous Toolkit 2016

### Online Services (Booters / Stressers)

# Strategies for Survival

#### Lessons Learned - Successful Attack Mitigation

#### **Proactive Preparation and Planning is Key**



Need for a Attack Mitigation solution with the widest coverage to protect from multi-vector attacks, including protection from network and application based DDoS attacks.



Consider a **hybrid solution** that integrates onpremise detection and mitigation with cloudbased protection - to block volumetric attacks.



Monitor security alerts and examine triggers carefully. Tune existing polices and protections to prevent false positives and accurate detection.



A cyber-security emergency response plan that includes an emergency response team and process in place. Identify areas where helped is needed from a third party.



A single point of contact is crucial when under attack - it will help to divert internet traffic and deploy mitigation solutions.





# Thank You

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